

Class Number: 266



CIC - AQHA / NSBA Western Riding All Ages

SHOW: SPHA WarmUp

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WESTERN RIDING - 9 AQHA 136000 & NSBA 240300

LOCATION: Holziken, SW

DATE: 04/11/2026

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
  - Out of lead more than one stride either side of the center point and between markers
  - Splitting the log (log between the two front or two hind feet) at the lope
  - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
  - Simple change of leads
  - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
  - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
  - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
  - Break of gait at walk or jog for more than two strides
  - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties)
  - Blatant disobedience including kicking out, biting, bucking and rearing
  - Holding saddle with either hand
  - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
  - Willful Abuse
  - Off Course
  - Knocking over markers
  - Major refusal - stop and back more than two strides or four steps with front legs
  - Major disobedience or schooling
  - Failure to start lope prior to end cone in Pattern 1
  - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
  - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
  - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE												
W/O	#	Each horse/under team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																									
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	-														
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12														
1	65	PENALTY												MANUV	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	73	
2	37	PENALTY				1								MANUV	0	-1	-1/2	-1	-1/2	-1/2	-1/2	0	0	0	0		165
		PENALTY												MANUV													
		PENALTY												MANUV													
		PENALTY												MANUV													
		PENALTY												MANUV													
		PENALTY												MANUV													

Rick Lemay  
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: